



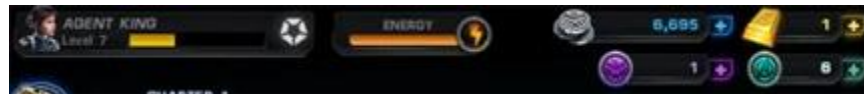
**Marvel Avengers Alliance**, a superhero role playing game from Play dom. Recruit heroes, battle enemies and take on your friends teams in this action/strategy game.

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## Quick Start Guide

### Navigating the Screen

- At the top of the screen you will find your current level and experience as well as your energy and current balances for silver, gold, S.H.I.E.L.D points, and command points.



- On the right side of the screen you will find your current quests.



- At the bottom of your screen you will find your friends bar and access to your missions, store, team, PvP, and research.



- When you are fighting, you will have a different toolbar at the bottom of your screen. Here you will find your available attacks as well as the recharge button, your inventory, available distress calls, and the combat store.

## Terminology

- **Silver:** Silver is the main currency in **Marvel: Avengers Allianc**. Silver is used to purchase equipment and supplies. You can earn silver by visiting friends, sending team members on remote ops missions, completing missions, and completing quests.
- **Gold:** Gold is the premium currency in the game. Gold can be used to purchase S.H.I.E.L.D points and command points, hire staff, unlock items early, and skip quests. Gold can be purchased using Facebook Credits. You also earn one gold every time you level up.



- **S.H.I.E.L.D. Points:** S.H.I.E.L.D. points are used for numerous things in the game. They are needed to level up your team members, conduct research, and to purchase certain items. S.H.I.E.L.D. points are earned by visiting friends, receiving them as gifts, or purchasing them using gold.
- **Command Points:** Command points allow you to recruit new Heroes to your team. Command points can be found during fights, earned from deploy missions, or purchased using gold.
- **Challenge Points:** Challenge points allow you to challenge other players to fights.



- **Experience:** You will earn experience by fighting battles, completing missions, and finishing quests. When you earn enough experience you will level up and unlock new missions, equipment, and various other items. You also can unlock new skills and increase in strength.



- **Heroes:** Heroes fight by your side when you go on missions or fight PvP. You will unlock new heroes on occasion when you level up. You can also recruit heroes using command points. Each hero requires a certain number of command points to be recruited.
- **Health:** Your health bar shows you how much health your characters have remaining. When you are out of health you will be removed from battle. If all of your characters run out of health, then you lose the fight. When you are in a battle you will want to pay special attention to your agents health. Your character is the only person who has access to your inventory, so if they are incapacitated you will be unable to heal any or your heroes.





- **Stamina:** Your stamina allows you to attack your enemies. Each attack costs a certain amount of stamina. When you are out of stamina you will need to recharge or use a stamina boost pack to replenish your stamina.
- **Quests:** Quests are tasks that you can perform to earn bonus experience, silver, and items.
- **Team:** Throughout the game you will be building up your team. Recruit heroes to assist you on missions and level them up to help them reach their full potential.
- **Research:** Research allows you to unlock new equipment and items that can give you an edge in battle.



- **Training:** Training allows you to level up your heroes. You will need silver and S.H.I.E.L.D. points to train them. Training your heroes will increase their abilities and unlock new attacks for them to use.
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- **News:** Click on the news button located at the bottom left of your screen to get up to date information on the game, see what items have been added to the game, and see a list of your new rivals.
- **Rival:** A rival is another player who fought your team while you were away from the game. If they defeated you, you can get revenge and challenge them to another fight.
- **Store:** The store is where you can purchase new items for you and your heroes.
- **Gear:** Gear is where you will find weapons to use in battles. Hover your mouse over items to see their stats. Some items have certain requirements that must be met before they will unlock.



- Uniforms:** Uniforms provide your character with protection from attacks, as well as providing bonuses to various stats. They also allow you to equip ISO-8 pieces to add additional bonuses. Heroes have their own uniforms that cannot be changed, but ISO-8 slots will unlock as you train them.



- Supplies:** Here you can purchase items to help you out in battles such as first aid packs, restoration packs, frag grenades, and other helpful items.



- **Resources:** Here you can purchase ISO-8 chips, energy boosts, and challenge points.



- **Missions:** Missions provide you with a story and numerous villains to fight your way through. Each mission ends with a boss fight. Completing missions earns you points and stars that help you unlock additional missions and complete quests.
- **Attacks:** Attacks are used to damage enemies in battle. Each hero has their own unique attacks. Using attacks uses up stamina.
- **Recharge:** Recharging allows you to sacrifice a characters turn so that they can recharge their stamina.





- **Inventory:** Your inventory is where you will find all your supplies that can be used during battle.



- **Distress Call:** Distress calls allow you to call a friend to your aid. They will show up and provide a powerful attack against an enemy. You must collect distress calls by visiting your neighbors, and each friend can only be called once per day. The more friends you have playing the game, the more distress calls you can collect.



- **Combat Store:** The combat store is only available during battle. Here you can purchase items that will heal your entire team, or attack all your enemies at one time for extra damage. You will need gold to purchase items from the combat store.



- **Team Up Fight:** In certain battles you will be joined by an Hero you haven't yet recruited. They are usually more powerful than your current teammates. They tend to show up for mini-boss and boss battles.
- **Mini-Boss:** A mini-boss is a powerful enemy that you can battle prior to taking on the mission boss. If you choose not to battle them, they will fight at the mission bosses side during the boss battle.
- **Boss:** The final fight a mission. Bosses are very powerful and usually attack multiple times. They also tend to hit your team with negative status effects. You may wish to save your distress calls for these battles.
- **Boss Reward:** Once you defeat a boss you will receive a random reward.



- **Flight Deck:** Your flight deck is your base of operation.



- **Flight Deck Remote Ops:** Send your heroes on remote ops missions for bonus experience and silver. When your hero returns you will be able to collect your bonuses. Depending on the length of time you send them away for, you can earn larger bonuses. You can earn additional bonuses based upon the level of your heroes.
- **Deploy Mission:** Deploy missions take place during missions. You will lose one of your heroes for a certain number of turns but will earn a bonus upon their return.

## General Quests and Tasks Guide

At the Start of the game, you will be given various tutorials on how to unlock missions to advance through the game.



To view your current tasks, click the icons at the left side of your game screen. Now quest will be unlocked as you progress through the game and after completing certain quests.



To unlock new missions, go to the Chapter and Mission selection page then click any unlocked mission to view it's requirements.

### General Tasks

Common or Rotating tasks given by the game to keep you busy with XP and rewards.

Tutorial tasks are not included.

### Obtain a Certain Amount of silver

Visiting your allies can be a quick source of silver.

Send Heroes on Flight Deck Remote Operations to gain Silver.

Unlock and upgrade your jets to gain better rewards per run.



### **Complete a Number of Flight Deck Remote Ops**

Send Heroes on Flight Deck Remote Operations

### **Obtain a Certain Amount of S.H.I. E. L.D. Points**

Visiting your allies can be a quick source of S.H.I. E. L.D. Points

### **Receive Distress call/s From a Friend**

Visit your allies to gain Distress call/s

### **Unlock Missions**

Request a number of Star Mastery on an unlocked mission/s

Request a number of items to get from specific unlocked mission/s

Complete mission to get a Star Mastery. Ignore Low Threat missions, they give low output

### **Train Hero to a Certain Level**

Only affects Heroes that you have recruited

Send Heroes on Flight Deck Remote Operations to gain XP.

Use them in Combat (Mission or PVP).

### **Use Hero in Combat**

Only affects Heroes that you have recruited.

Use your favourite Heroes on Mission Combats to gain better XP.

Use asked Heroes in PVP if you don't want to level them up, PVP also counts as Combat and it doesn't matter if you win or lose

### **Use Hero's Ability in Combat**

Only affects Heroes that you have recruited.

Use your favourite Heroes on Mission Combats to gain better XP.

Use asked Heroes in PVP if you don't want to level them up, PVP also counts as Combat and it doesn't matter if you win or lose

You can use the ability asked multiple times in a single battle to quickly finish the task

## Win PVP Battle a Number of Times

Go to the PVP room and customize your team. Don't forget to fill all PVP Bonus slots.

Choose the lowest rating available and click on "Fight". Ignore the level of your opponents.

Lower Rating means better chance of winning.

Collect more Challenge Points by visiting your allies. Note that collected Challenge Points are added directly to your "Challenge Points Bar". Use them all up first before collecting more from your allies. Challenge Points from gifts will be stored and can be consumed when needed.

## How to Unlock Research and Items Guide

As you progress through the game, the Research section will become available to help you unlock more powerful items in store. Each technology that your research will take a certain amount of time to complete and will cost you both Silver and S.H.I.E.L.D. Points.



## How to Unlock the Research Section and Topics

### How to Unlock the Research Section

You must first complete 1 Mission 2.



You must also complete the task “**Class is in Session**” where you need to have 2 fully piloted jets! Ask your friends to fill up the 4 slots or use your limited Gold, your choice.

Follow the tutorial next to learn how to navigate around the Research Section.

### Requirements for Researching

Silver, Shield Points and Time

As you begin to research more powerful technologies, the time and required to complete will increase

### How to Unlock New Topics to Research

Some technologies will require your agent to be at certain level.

Complete specific research items to unlock higher tier researches

To see the requirements in order to research the technology, simply hover your mouse pointer over the item's images.

If the research time remaining is less than 5 minutes, you can speed up the process for free!

Notifications will appear at the bottom area of your game screen

## **Best items how to Research**

This one is entirely up to you, research what you think is important. In the end, you will end up researching every possible topics to unlock other items anyway. If you have trouble getting shield Points, ask your friend to gift you some or visit them in- game. Here are some examples on what other players prefer.

### **Tasks or Quests**

Simply because some items must be researched to fulfil tasks

### **Usable Items**

There are players that research for consumable items for healing, buff and debuffs, But since most of the usable items can be gained from enemies, it is wise to research them to unlock other items like Uniforms and Weapons for your Agent.

### **Isotope- 8 Technology**

To start researching ISO-8 items, you must research the “Mysterious Ore” first.



Most players research ISO-8 to unlock higher tier ISO-8 items. Equipping the item on the Agent and Heroes will increase their stats, making them more powerful in combat.

Try to get ISO-8 is permanent but you can discard existing ones and replace them.



## **Gears or Weapons**

The easiest way to gain weapons is purchasing them from the store, and to unlock those weapons, you need to research them first!

As a Starter, here are some recommended topics to research to get weapons with high critical rates. Critical will give you chance to get Command Points, thus more Hero to recruit!

(Advanced Blades) to unlock the (Katana) weapon

(Tactical Pistol) and (Machine Pistols) to unlock the (S.A. "Ambush") weapon

Note that, weapon stats will go higher as you level up near to its Power Level

## **PVP Bonus**

There are also hardcore PVP players that research items for PVP Bonus

Items that will be transformed permanently into a offensive and defensive boost for PVP

Example item [P.E.W. " Raze"] with PVP Bonus: 630 ATK and 420 DEF.

## Hero Training Guide

As you progress through the game, a Hero Training tutorial will walk you through on how to train and level up your heroes after completing their XP bar. Unlike Heroes, your S.H.I.E.L.D agent on the hand will not undergo training. Agents will automatically level up after completing the required XP per level.



### Training Requirements

You have to fill up the hero's XP bar in order to train them to the next level.

Silver, S.H.I.E.L.D Points and Time

If the training time is less than 5 minutes, you can speed up the process for free!

You can only train 1 hero at a time

The hero in training will be unavailable to be used on any mission, but is available for

PVP (Player Versus Player)

Training Notifications will appear at the bottom area of your game screen( available, Complete and the duration)

## **Hero Training Requirements**

Training Time : Hours : Minutes: Seconds Silver Needed S.H. I.E.L.D Points Needed

### **Level 1 to Level 2**

Training Time : 03:00 Silver : 500 S.H.I.E.L.D Points : 8

### **Level 2 to Level 3**

Training Time: 15:00 Silver: 1000 S.H.I.E.L.D Points : 9

### **Level 3 to Level 4**

Training Time: 30:00 Silver: 2000 S.H.I.E.L.D Points : 10

### **Level 4 to Level 5**

Training Time: 01:00:00 Silver: 5000 S.H.I.E.L.D Points : 12

### **Level 5 to Level 6**

Training Time: 02:00:00 Silver: 8000 S.H.I.E.L.D Points : 15

### **Level 6 to Level 7**

Training Time: 04:00:00 Silver: 15000 S.H.I.E.L.D Points : 18

### **Level 7 to Level 8**

Training Time: 08:00:00 Silver: 30000 S.H.I.E.L.D Points : 22

### **Level 8 to Level 9**

Training Time: 12:00:00 Silver: 50000 S.H.I.E.L.D Points : 26

### **Level 9 to Level 10**

Training Time: 18:00:00 Silver: 100,000 S.H.I.E.L.D Points :30

### **Level 10 to Level 11**

Training Time: 24:00:00 Silver: 200,000 S.H.I.E.L.D Points : 35

### **Level 11 to Level 12**

Training Time: 36:00:00 Silver: 300,000 S.H.I.E.L.D Points : 40

## **Unlocking Hero Abilities and ISO-8 Sockets**

Train and level up your Heroes to unlock new abilities and make your Heroes stronger. ISO – 8 Sockets are used for Isotope- 8 Technology Items that will enhance your hero's stats.

Level 1: 1<sup>st</sup> Ability Learned

Level 2: 2nd Ability Learned

Level 3: New ISO- 8 Socket : Empowered ISO-8 Socket(base Heroes only)

Level 4: New ISO- 8 Socket

Level 5: New ISO- 8 Socket

Level 6: 3rd Ability Learned

Level 7: New ISO- 8 Socket

Level 8: New ISO- 8 Socket

Level 9: 4th Ability Learned

Level10: New ISO- 8 Socket

Level11: New ISO- 8 Socket

Level12: New ISO- 8 Socket

Level13: New Empowered Iso - 8 Socket



## **Marvel: Avengers Alliance: PVP Guide**

To participate in PVP, you need to have at least one Challenge Point. Challenge Points regenerate overtime and can be obtained from gifts, visits and more. Build your elite team of heroes and challenge other players to three vs three battles

### **Player Versus Player**

#### **How to unlock PVP Mode**

Complete the “Unlock PVP” task to open the PVP room

#### **Rating**

A way of measuring a player’s relative performance in PVP. When a player wins a PVP match, their rating increases, While the loser’s rating decreases by an equal amount.

The number of heroes, their levels, your friends, and the items in your PVP bonus contribute your team’s strength. Refer below to learn more.

#### **Offensive and Defensive PVP Bonus**

Transform items into an Offensive or Defensive bonus for PVP by permanently socketing them. You can still replace earlier items by selecting a new item and clicking it into an existing PVP Bonus item. Similar to Iso- 8 socketing rule, replaced items in the PVP Bonus page will also disappear!

To unlock more PVP Bonus Page, level up your agent and research the following:

PVP Bonus Expansion I – Agent Level 25

PVP Bonus Expansion II – Agent Level 60

PVP Bonus Expansion III – Agent Level 100

PVP Bonus Expansion IV – Agent Level 150

At earlier levels, socket Supply items like grenades to get an early boost!

If you don't mind spending some Gold, the chrono Boost in the store Costs2

Gold with 299 PVP Bonus on ATK and DEF.

To unlock more powerful items for PVP Bonus, research all items you can afford!

### **Hero Bonus**

Recruit Heroes and increase their levels to increase this bonus

### **Ally Bonus**

Invite friends to become your allies to increase this bonus

### **PVP Rewards**

5 XP, Item Drops and Fame

### **PVP Strategies**



It is really important to learn how to gain the upper hand by familiarizing yourself on the different Hero Classes.

## **Deploy and Anticipate**

Since you can't see your opponent's Heroes before the fight, it is really hard to build up a specific team to counter your enemies. The best way is to deploy heroes that will cover each other's weaknesses and to anticipate common Heroes used around your level.

Example, at early levels, most players have free Heroes on their team, getting Hawkeye is a good move easily counter Blasters like Iron Man (common encountered hero). She-Hulk is also one of the common free heroes in the PVP room.

## **Increase Your Win Rates**

Aside from the methods and strategies mentioned above, don't forget to level up your Agent and heroes to unlock weapon slots, hero abilities, Iso-8 slots and more. Socketed Iso-8 items can give your Heroes specific stats and random bonuses while attacking!

## **Limited Time Uniforms**

Some uniforms have the ability: "Avengers Assemble" that will give teams coordinated Attacks or Defense. This is a huge advantage for your team if you have them before they expire!

Check your Special Operations for limited time Heroes too!